**Snake Game**

This Project in java language of Snake Game is a simple console application with very simple graphics. In this project you can play the popular “Snake Game” just like you played it elsewhere. You have to use the up, down, right or left arrows to move the snake.

Food are provided at the several coordinates of the screen for the snake to eat. Every time the snake eats the food, its length will by increased by one element along with the score.

It isn’t the world’s greatest game, but it does give you an idea of what you can achieve a relatively simple java program.

When the snake mouth hit the border of the applet or the any body part of snake the game is over. The aim of the game is to collect the dots (food/apple) and avoid the obstacles. As you collect food (apple) the snake gets longer and the score increasing. In this snake game when the snake eat a apple the score increasing one point. If the score go to high then input the player name and save the name and score as a high score.

In this program I insert 3 picture to make snake, snake mouth picture, snake body picture and apple picture .

Draw Score Function This code show score on the screen when you run the game.

The score shown in the top and middle in the screen when game run.

The high score shown the bottom of the screen.

The code check the score is grater then high score and the score is high score in Check score Function